

Board of Massage Therapy Examiners

Notice of Maryland Tax Deficiency - LMT's & RMPs

RE: Notice of Maryland Tax Deficiency

Dear Massage Therapy Licensee or Registrant:

In the 2003 legislative session, the Maryland General Assembly decreed that the Maryland State Boards and Commissions, including the Maryland State Board of Massage Therapy Examiners (the "Board"), may not renew licenses or registrations where the licensee or registrant is delinquent in payment of taxes to the State of Maryland. Please note that the MD State Board of Massage Therapy has no discretion in this matter and is not authorized to make exceptions to the law passed by the General Assembly.

The Maryland Office of the Comptroller (the "Comptroller") has informed the MD State Board of Massage Therapy Examiners that you are delinquent in the payment of taxes to the State of Maryland. You are hereby advised to contact the Comptroller at 410-974-2432 immediately to arrange for payment of your tax deficiency. Until the Board receives verification from the Comptroller that you have paid the delinquent taxes or made arrangements for payment that are satisfactory to the Comptroller, renewal of your license/certification will be delayed as you will not be able to access the online renewal application.

DO NOT CALL THE BOARD OF MASSAGE THERAPY TO DISCUSS THIS MATTER; COMMUNICATION WITH THE COMPTROLLER IS THE ONLY METHOD THAT WILL RESOLVE YOUR TAX DELINQUENCY AND THE RESULTING DELAY IN THE ABILITY TO RENEW YOUR LICENSE OR REGISTRATION.

Once you have resolved your tax dispute, the Comptroller will notify the Board that the hold flag on your renewal license or registration is lifted or cleared. The Board will then be authorized to remove the hold flag so that you can proceed with renewal of your license or registration.

Thank you for your prompt attention and action regarding this notification. If you have any questions regarding this email; please do not hesitate to email the Deputy Director, Adrienne Congo at adrienne.congo@maryland.gov.